

D-2

**Riding on the Flat**

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|  | <u>Addition to SOP</u><br>Demonstrate emergency dismount at the walk. |
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**Riding Over Fences**

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| <u>Current Wording</u><br>In an enclosed area, ride a simple stadium course of four to five obstacles not to exceed 18". | <u>Proposed Change</u><br>In an enclosed area, ride a simple stadium course of four to five obstacles of cross bars and verticals (no spreads) not to exceed 18". |
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**Riding in the Open**

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| <u>Current Wording</u><br>Jump simple and natural obstacles, not to exceed 18". | <u>Proposed Change</u><br>Jump a minimum of three simple and natural obstacles, not to exceed 18". No ditches, banks or water. May be jumped at the trot. |
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**Stable Management**

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|  | <u>Addition to SOP</u><br>Bring a stall card for own mount to test. Discuss what we put on a stall card. |
| <u>Current Wording</u><br>Name 5 grooming tools and explain how to use them. | <u>Proposed Change</u><br>Name 5 grooming tools and demonstrate how to use them.                         |

## Turnout/Tack

| <u>Current Wording</u>  | <u>Proposed Change</u>   |
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| <p>Rider in safe, neat attire.</p> <p>Pony clean and neatly groomed, feet picked out and showing farrier care.</p> <p>Tack safe and clean, with attention to stitching, girth, stirrups (properly adjusted by Examiner, if necessary)</p> | <p>Rider in safe and neat attire: collared shirt with long or short sleeves, breeches, jodhpurs or riding tights with shirt tucked in, short or tall riding boots or shoes that cover the ankle and have a boot heel, Pony Club pin and an ASTM/SEI approved helmet. Long hair neatly up or back. Half-chaps, gloves, show coat and belt optional. No inappropriate jewelry.</p> <p>Mount to be clean and well brushed, with feet picked out and showing farrier care. Eyes, nose, lips, and dock wiped off.</p> <p>Tack to be safe and clean, (properly adjusted with assistance, if necessary) with attention to stitching, girth, and stirrups. No obvious jockeys or heavy dust.</p> |
|   | <p><u>Addition to SOP</u></p> <p>Name and locate 15 parts of saddle and bridle. Identify 3 different bits.</p>   |